

Name _____

Other Outcomes

Read the story. Then complete the chart on the next page.

Ando's Journey

Long ago in Japan, Ando loved to draw. He knew that one day he must follow in his father's footsteps. He must become head firefighter at the castle, as was the custom. But Ando loved to draw.

When Ando was twelve, his mother died. The next year, his father died, so Ando started to work. But he missed drawing so much that he set out to find a teacher. He had to study art.

Ando's first choice was a very famous artist. He begged the artist to help him, but the man simply turned him down, as did many others. Finally, Ando found Toyohiro, a quiet artist who loved nature and made woodblock prints. Ando learned to love nature and make prints much as his teacher did. Ando's work was so beautiful that he helped make this new art style popular.

One day, Ando left for a long journey through Japan. He began drawing everything he saw — mountains, water, the boats in the harbor, people flying kites or drinking tea. Then he turned his pictures into woodblock prints. More than fifty years later, artists in Europe saw a collection of his works. The prints gave them new ideas on drawing and painting.

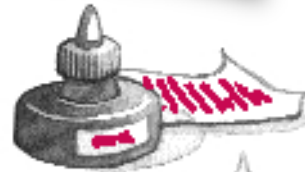


Name _____

Other Outcomes continued

Answer each question by predicting an outcome.

Then give reasons why you think as you do. *Answers will vary.*



1. What if Ando's parents had not died when he was young?

Predicted Outcome

Reasons

2. What if Ando had never found Toyohiro?

Predicted Outcome

Reasons

3. What would have been the outcome if Ando had liked to stay home instead of travel?

Predicted Outcome

Reasons

